

# Project Management

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## Outline

- What is Project Management?
- Scope Management
- Risk Management
- Planning and Scheduling
- Project Evaluation and Control
- Project Termination

## Introduction

- Examples of projects
  - Split the atom
  - Chunnel between England and France
  - Introduce Windows XP

*“Projects, rather than repetitive tasks, are now the basis for most value-added in business”*

-Tom Peters

## What is a Project?

### Project

- Take place outside the process world
- Unique and separate from normal organization work

### Process

- Ongoing, day-to-day activities
- Use existing systems, properties, and capabilities

*A project is a **unique venture** with a **beginning and an end**, conducted by people **to meet established goals** within parameters of **cost, schedule and quality**.*

## Elements of Projects

- **Complex**, one-time processes
- **Limited** by budget, schedule, and resources
- Developed to resolve a **clear goal** or set of goals
- **Customer-focused**

## General Project Characteristics (1/2)

- **Ad-hoc** endeavors with a clear life cycle
- **Building blocks** in the design and execution of organizational **strategies**
- Responsible for the **newest** and most improved **products**, services, and organizational **processes**
- Provide a philosophy and strategy for the **management of change**

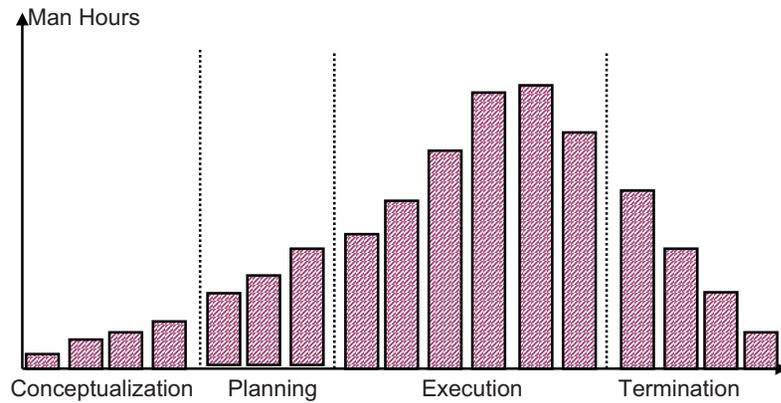
## General Project Characteristics (2/2)

- Entail **crossing** functional and organization **boundaries**
- **Traditional management functions** of planning, organizing, motivating, directing, and controlling apply
- Principal outcomes are the **satisfaction of customer** requirements within **technical**, **cost**, and **schedule constraints**
- **Terminated** upon successful completion

## Why are Projects Important?

1. Shortened product **life cycles**
2. Narrow product **launch windows**
3. Increasingly **complex** and **technical** products
4. Emergence of **global markets**
5. Economic period marked by **low inflation**

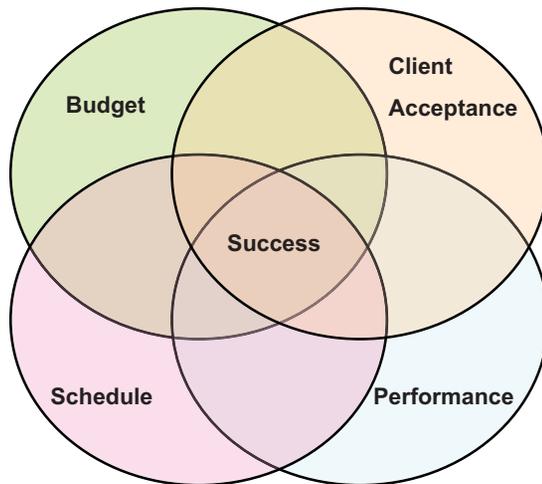
## Project Life Cycles



## The Stages as We Experience Them

- Enthusiasm
- Disillusionment
- Panic
- Search for the Guilty
- Punishment of the Innocent
- Praise and Rewards for Nonparticipants

## Determinants of Project Success



## Our Goal

- Develop an *Appreciation* for Projects
- Understand *Fundamentals* of Project Management

## Project Scope Management

## Project Scope

**Project scope is everything about a project – work content as well as expected outcomes.**

**Scope management** is the function of **controlling a project** in terms of its goals and objectives and consists of:

- |                           |                     |
|---------------------------|---------------------|
| 1) Conceptual development | 4) Scope reporting  |
| 2) Scope statement        | 5) Control systems  |
| 3) Work authorization     | 6) Project closeout |

## Conceptual Development

*The **process** that addresses **project objectives** by finding the best ways to meet them.*

Key steps in information development:

- Problem/need statement
- Information gathering
- Constraints
- Alternative analysis
- Project objectives

## Problem Statements

Successful conceptual development requires:

- **Reduction** of overall project complexity
- **Goals and objects** are clearly stated  
– Reference points are provided
- **Complete understanding** of the problem

# Statement of Work (SOW)

A SOW is a **detailed narrative description** of the work required for a project.

## Effective SOWs contain

1. Introduction and background
2. Technical description
3. Timeline and milestones
4. Client expectations

# The Scope Statement Process

1. Establish the project **goal criteria**
  - a) cost
  - b) schedule
  - c) performance
  - d) deliverables
  - e) review gates
2. Develop the **management plan** for the project
3. Establish a **work breakdown structure**
4. Create a **scope baseline**

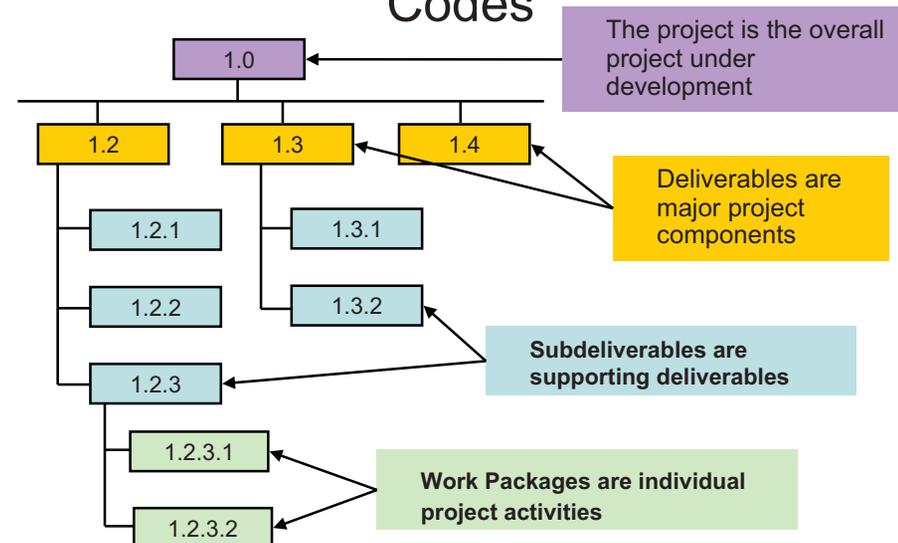
# Work Breakdown Structure

A process that sets a project's scope by **breaking down** its overall **mission** into a cohesive set of synchronous, increasingly **specific tasks**.

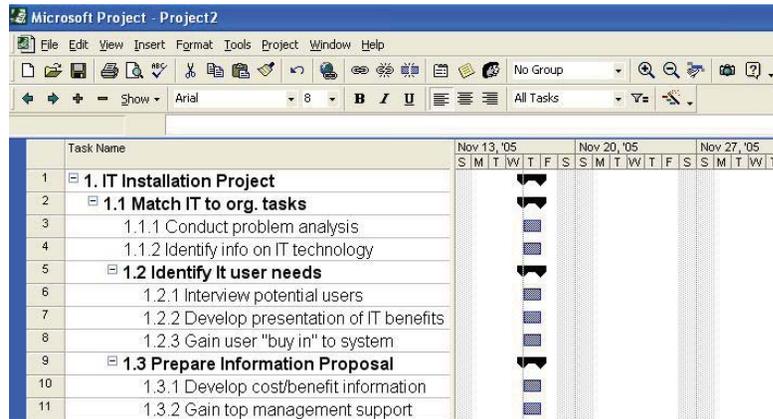
## What does WBS accomplish?

- ❖ Echoes project objectives
- ❖ Offers a logical structure
- ❖ Establishes a method of control
- ❖ Communicates project status
- ❖ Improved communication
- ❖ Demonstrates control structure

# Work Breakdown Structure and Codes



# Sample WBS in MS Project



# Work Packages

*Lowest level in WBS*

*Deliverable result*

*One owner*

*Miniature projects*

*Milestones*

*Fits organization*

*Trackable*

# Responsibility Assignment Matrix

Deliverable / Task & Code		LEAD PROJECT PERSONNEL					
		Dave IS	Sue HR	Ann R&D	Jim R&D	Bob IS	
Match IT to Org. Tasks 1.1	Problem Analysis 1.1.1	■			☆	○	
	Develop info 1.1.2	○	■			☆	
Identify IS user needs 1.2	Interview users 1.2.1	○	○	☆		□	
	Develop show 1.2.2	☆			■	○	
	Gain user "buy in" 1.2.3		☆	■	○		
Prepare proposal 1.3	Find cost/benefit info 1.3.1			○		□	

■ Notification    ○ Responsible    □ Approval    ☆ Support

# Work Authorization

The formal **“go ahead”** to begin work

Follows the scope management steps of:

1. scope definition
2. planning documents
3. management plans
4. contractual documents

## Contractual Documentation

Most contracts contain:

**Requirements**

**Valid consideration**

**Contracted terms**

Contracts range from:

Lump Sum

also called  
"Turnkey"



Cost Plus

## Scope Reporting

determines **what** types of information reported, **who** receives copies, **when**, and **how** information is acquired and disseminated.

Typical project reports contain

1. Cost status
2. Schedule status
3. Technical performance

## Types of Control Systems

- o Configuration or change
- o Design
- o Trend monitoring
- o Document
- o Acquisition
- o Specification

## Project Closeout

*The job is not over until the paperwork is done...*

Closeout documentation is **used to**:

- Resolve disputes
- Train project managers
- Facilitate auditing

Closeout documentation **includes**:

- Historical records
- Post project analysis
- Financial closeout

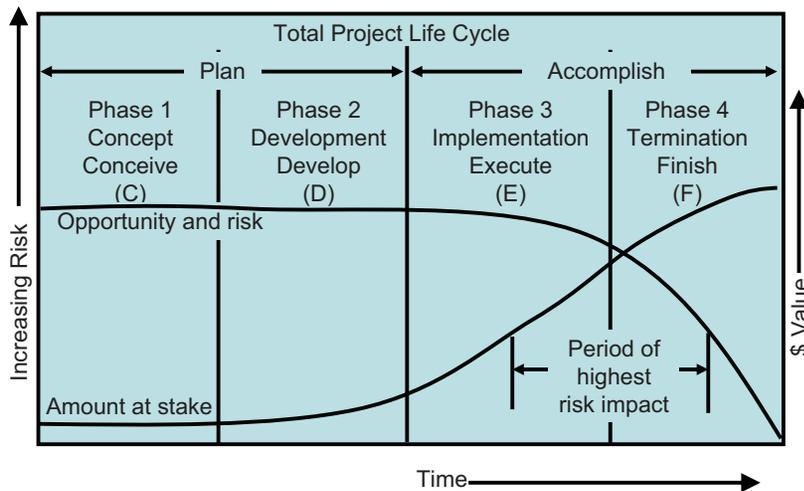
# Project Risk Management

# Risk

Risk management - the **art and science** of **identifying, analyzing, and responding** to risk factors throughout the **life of a project** and in the best interest of its objectives.

Project risk – any possible event that can negatively affect the viability of a project

# Risk Vs Amount at Stake



# Process of Risk Management

- What is likely to happen?
- What can be done?
- What are the warning signs?
- What are the likely outcomes?

**Project Risk** = (Probability of Event)(Consequences of Event)

## Four Stages of Risk Management

- ❖ Risk *identification*
- ❖ *Analysis* of probability and consequences
- ❖ Risk *mitigation* strategies
- ❖ *Control* and documentation

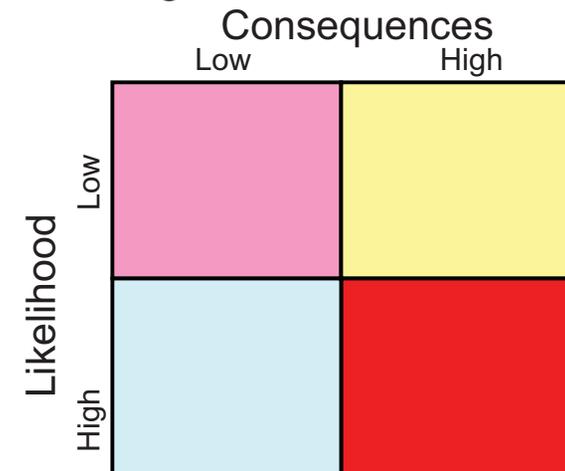
## Risk Clusters

- Financial
- Technical
- Contractual/Legal
- Commercial
- Execution
- Common Types
  - Absenteeism
  - Resignation
  - Staff pulled away
  - Time overruns
  - Skills unavailable
  - Ineffective Training
  - Specs incomplete
  - Change orders

## Risk Factor Identification

- Brainstorming meetings
- Expert opinion
- Past history
- Multiple (team based) assessments

## Risk Management Assessment Matrix



## Risk Mitigation Strategies

- Accept
- Minimize
- Share
- Transfer
- Contingency Reserves

## Control & Documentation

**Help managers classify and codify risks, responses, and outcomes**

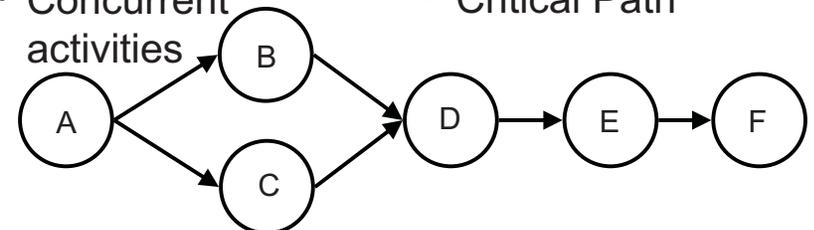
Change management report system answers

- What?
- Who?
- When?
- Why?
- How?

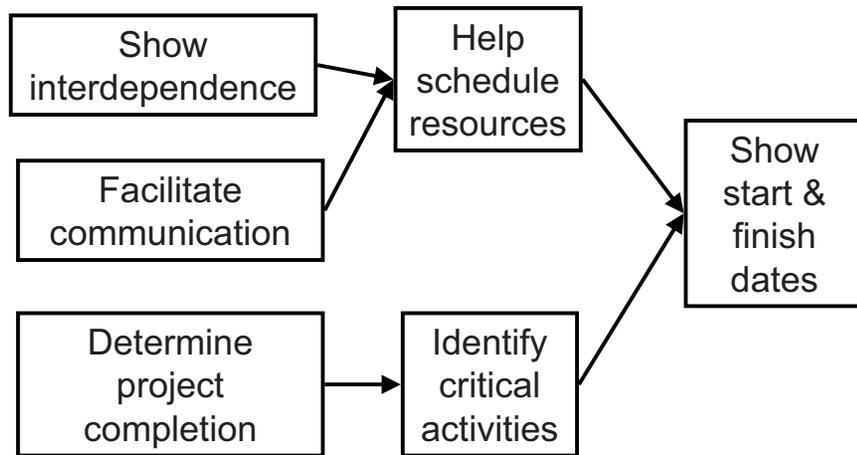
## Planning and Scheduling

## Project Scheduling Terms

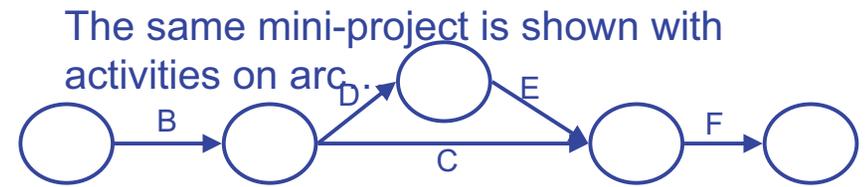
- Successors
- Predecessors
- Network diagram
- Serial activities
- Concurrent activities
- Merge activities
- Burst activities
- Node
- Path
- Critical Path



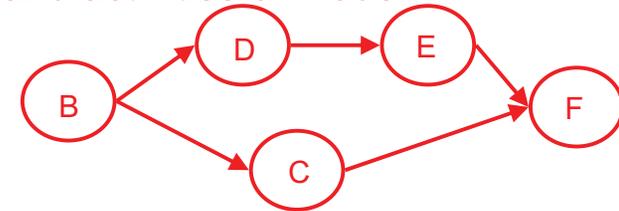
## Network Diagrams



## AOA Vs. AON



...and activities on node.



## Node Labels

Early Start	ID Number	Early Finish
Activity Float	Activity Descriptor	
Late Start	Activity Duration	Late Finish

## Duration Estimation Methods

- Past experience
- Expert opinion
- Mathematical derivation – Beta distribution
  - Most likely (m)
  - Most pessimistic (b)
  - Most optimistic (a)

$$\text{Activity Duration} = \text{TE} = \frac{a + 4m + b}{6}$$

1. Sketch the network described in the table.
2. Determine the expected duration and variance of each activity.

Task	Predecessor	a	b	c
Z	--	7	8	15
Y	Z	13	16	19
X	Z	14	18	22
W	Y, X	12	14	16
V	W	1	4	13
T	W	6	10	14
S	T, V	11	14	19

## Constructing the Critical Path

- Forward pass – an **additive move** through the network from **start to finish**
- Backward pass – a **subtractive move** through the network from **finish to start**
- Critical path – the **longest path** from end to end which determines the **shortest project length**

## Rules for Forward/Backward Pass

### Forward Pass Rules (ES & EF)

- $ES + \text{Duration} = EF$
- $EF \text{ of predecessor} = ES \text{ of successor}$
- Largest preceding EF at a merge point becomes ES for successor

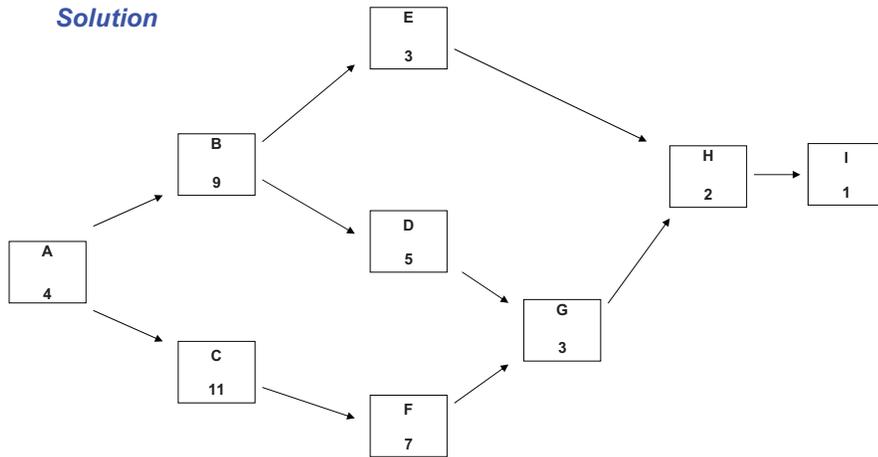
### Backward Pass Rules (LS & LF)

- $LF - \text{Duration} = LS$
- $LS \text{ of successor} = LF \text{ of predecessor}$
- Smallest succeeding LS at a burst point becomes LF for predecessor

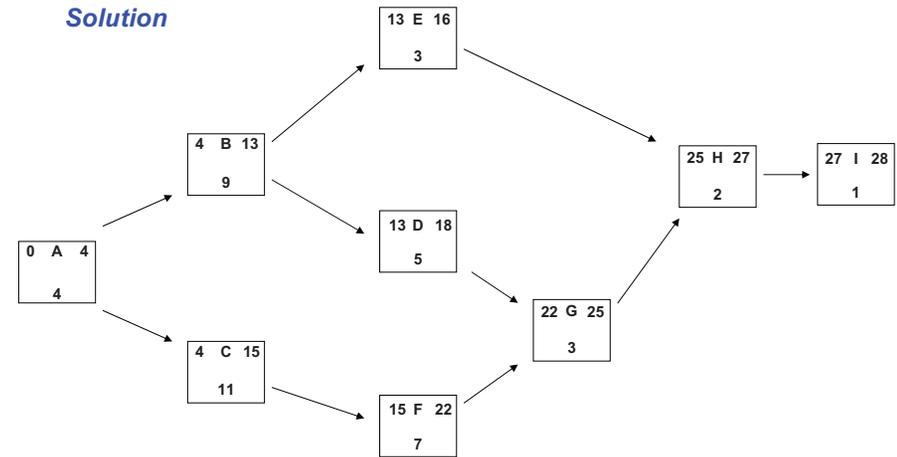
Task	Predecessor	Time
A	--	4
B	A	9
C	A	11
D	B	5
E	B	3
F	C	7
G	D, F	3
H	E, G	2
K	H	1

1. Sketch the network described in the table.
2. Determine the ES, LS, EF, LF, and slack of each activity

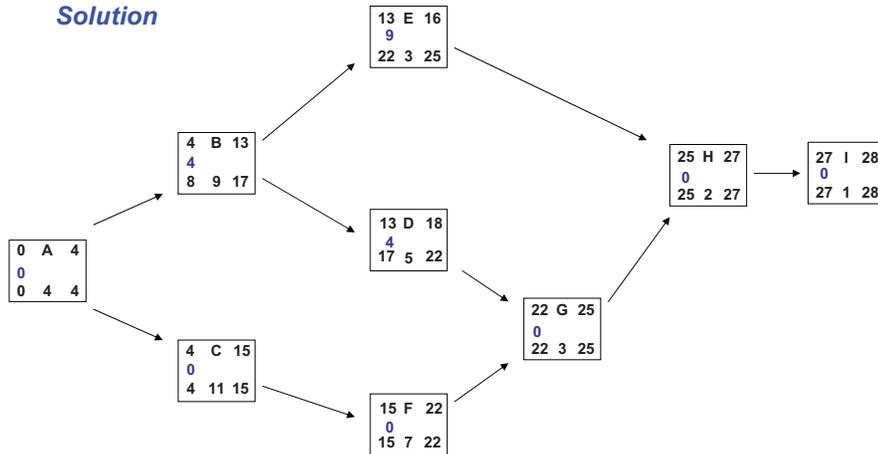
*Solution*



*Solution*



*Solution*



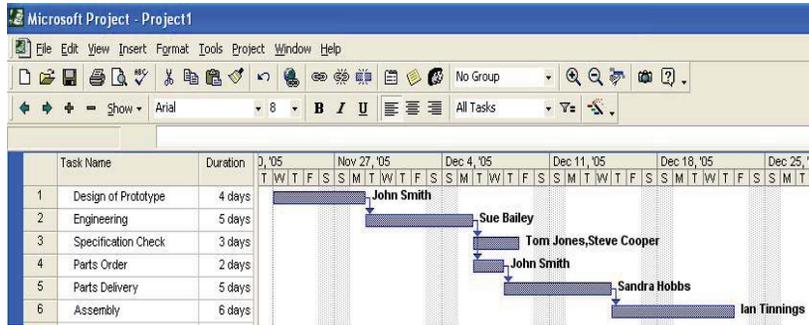
## Gantt Charts

- ✓ Establish a time-phased network
- ✓ Can be used as a tracking tool

### Benefits of Gantt charts

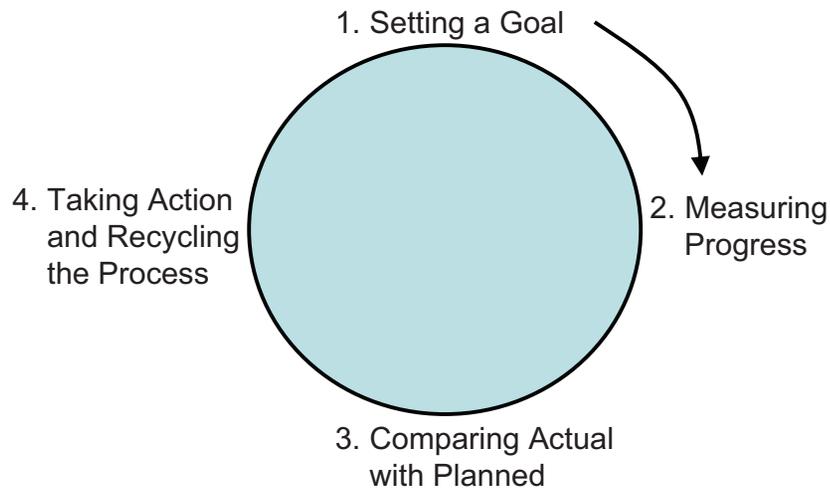
1. **Easy** to create and comprehend
2. Identify the schedule **baseline** network
3. Allow for **updating** and **control**
4. Identify **resource needs**

# Gantt Chart With Resources in MS Project

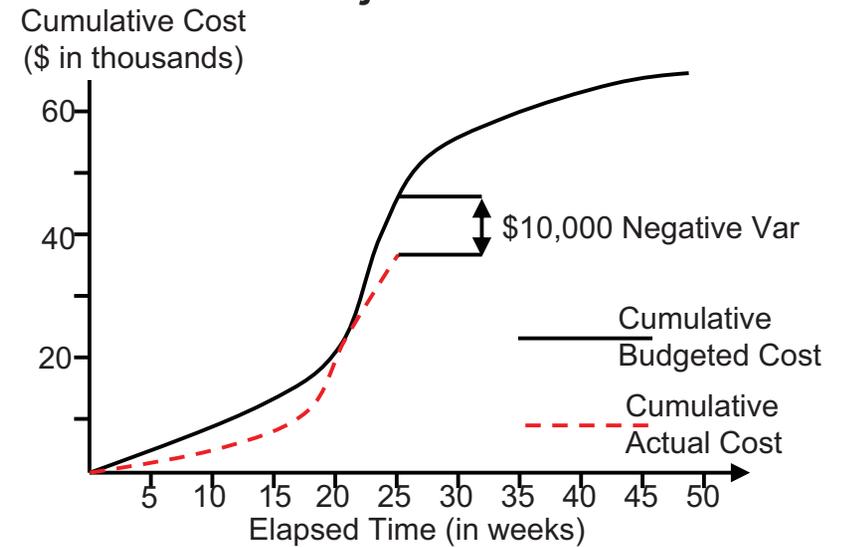


## Evaluation and Control

### The Project Control Cycle



### The Project S-Curve



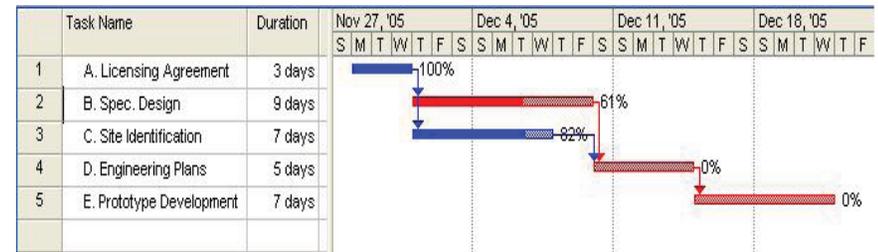
# Milestone Analysis

Milestones are *events or stages* of the project that represent a *significant accomplishment*.

## Milestones

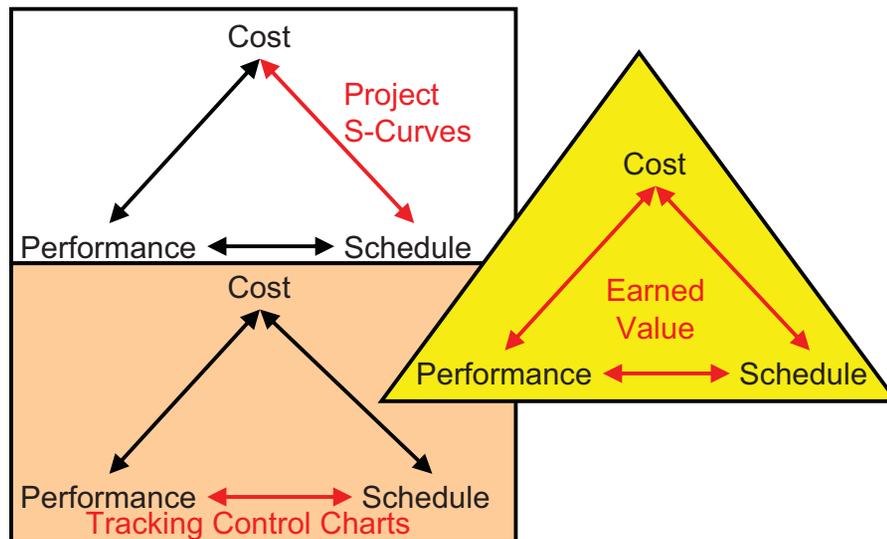
- ...**signal** the team and suppliers
- ...can **motivate** the team
- ...offer **reevaluation** points
- ...help **coordinate** schedules
- ...**identify** key review gates
- ...**delineate** work packages

# Tracking Gantt Chart



Project status is updated by linking task completion to the schedule baseline

# Earned Value Management



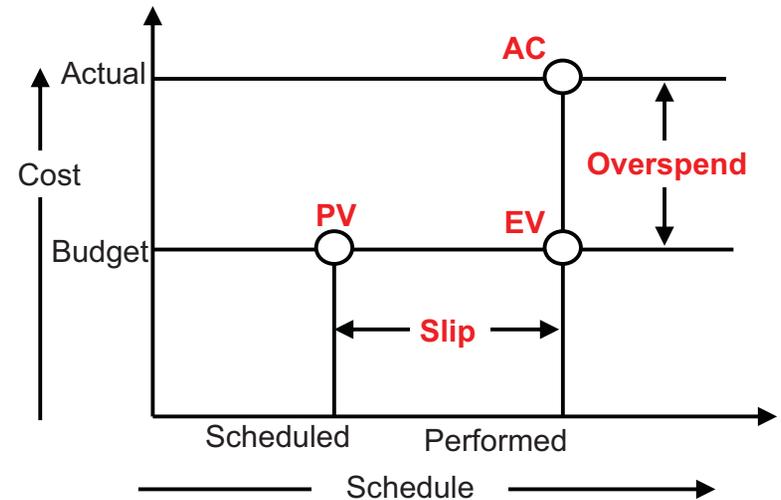
# Earned Value Terms

- ❖ Planned value
- ❖ Earned value
- ❖ Actual cost of work performed
- ❖ Schedule performance index
- ❖ Cost performance index
- ❖ Budgeted cost at completion

## Steps in Earned Value Management

1. Clearly define each activity including its resource needs and budget
2. Create usage schedules for activities and resources
3. Develop a time-phased budget (PV)
4. Total the actual costs of doing each task (AC)
5. Calculate both the budget variance (CV) and schedule variance (SV)

## Earned Value Milestones



## Earned Value Example

Value  
8=80%(10)

Activity	Jan	Feb	Mar	April	Plan	%C	Value
Staffing	8	7			15	100	15
Blueprint			4	6	10	80	8
Prototype			2	8	10	60	6
Design				3	3	33	1
Mon Plan	8	7	6	17	38	Σ	30
Cmltv	8	15	21	38			
Mon Act	8	11	8	13			
Cmltv Act	8	19	27	40			

Earned Value  
30=15+8+6+1

Planned Value  
38=15+10+10+3

Cumulative  
40=8+11+8+13

## Earned Value Example

### Schedule Variances

Planned Value (PV) = 38 = 15+10+10+3

Earned Value (EV) = 30 = 15+8+6+1

Schedule Performance Index = .79 = 30/38 = EV/PV

Estimated Time to Completion = (1/.79)x4=5

### Cost Variances

Actual Cost of Work Performed (AC) = 40 = 8+11+8+13

Cost Performance Index = .75 = 30/40 = EV/AC

Estimated Cost to Completion = 50.7 = (1/.75)x38

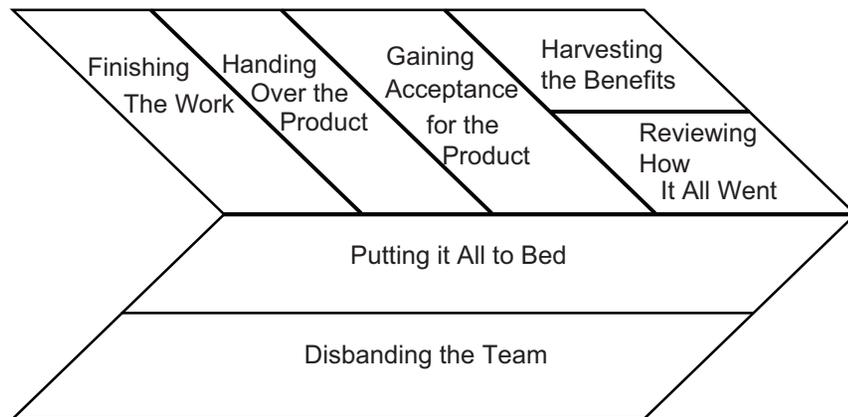
# Completion Values in EVM

**Accurate** and **up-to-date** information is **critical** in the use of **EVM**

- 0/100 Rule
- 50/50 Rule
- Percentage Complete Rule

# Project Termination

## Elements of Project Closeout Management



## Lessons Learned Meetings

### Meeting Guidelines

- ✓ Establish clear rules of **behavior**
- ✓ Describe **objectively** what occurred
- ✓ Fix the **problem**, not the blame

### Common Errors

- Misidentifying **systematic errors**
- **Misinterpreting lessons** based on events
- Failure to **pass along** conclusions

## Closeout Paperwork

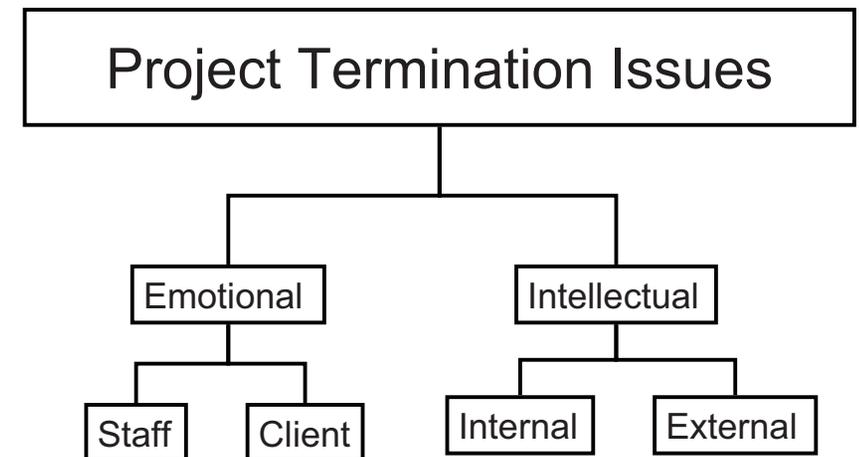
- Documentation
- Legal
- Cost
- Personnel

## Why are Closeouts Difficult?

- ✓ Project sign off can be a de-motivator
- ✓ Constraints cause shortcuts on back-end
- ✓ Low priority activities
- ✓ Lessons learned analysis seen as bookkeeping
- ✓ Unique view of projects

## Early Termination Decision Rules

- Costs exceed business benefits
- Failure to meet strategic fit criteria
- Deadlines are continually missed
- Technology evolves beyond the project's scope



## Claims & Disputes

### Two types of claims

- Ex-gratia claims
- Default by the project company

### Resolved by

- Arbitration
  - Binding
  - Non-binding
- Standard litigation

## Protecting Against Claims

- o Consider claims as part of the *project plan*
- o *Verify stakeholders* know their risks
- o Keep *good records* throughout the life cycle
- o Keep *clear details* of change orders
- o *Archive all correspondence*

## Final Report Elements

- Project performance*
- Administrative performance*
- Organizational structure*
- Team performance*
- Project management techniques*
- Benefits to the organization and customer*